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## A Predictor for PLE Management: Impacts of Self-Regulated Online Learning on Students' Learning Skills

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**Abstract:** *Web 2.0 integration requires a high level of learner-centered skills to create a personal learning environment (PLE). The pedagogical capability of Web 2.0 could support and promote self-regulated learning (SRL) by enabling the constructions of PLEs. This study investigated how will each of the six aspects of self-regulated online learning (i.e., environment structuring, goal setting, time management, task strategies, help seeking, & self-evaluation) respectively predict the level of initiative, the sense of control, and the level of self-reflection in personal learning environment (PLE) management. The study concluded that all six aspects of SRL could predict three types of PLE management besides environmental structuring to the level of initiative. Educators need to prepare all learners to advance their SRL to achieve sufficient PLE skills and knowledge to become competent digital network learners.*

**Keywords:** Personal Learning Environment; Self-Regulated Learning; Learning Initiative; Sense of Control; Self Reflection; Network Learning Literacy

### 1. Introduction

Web 2.0 has become synonymous with a more interactive, open, networked, and collaborative Internet for learning. Mott (2010)

argued that many educators considered the Learning Management System (LMS) as being too inflexible because it was a closed system. Educators are turning to Web 2.0 for tools to support communication, productivity, and

collaboration needs. Therefore, educators have replaced the LMS with Web 2.0 tools, blogs, wikis, social networking sites, Google Apps, and other Web-based applications to enhance teaching and learning. Siemens and Matheos (2010) suggested that learners currently have more freedom to access, create, and recreate their learning contents, opportunities, and environments upon which to interact outside the institutional learning system. Educators who focus on the “social,” “open,” and “network” aspects have integrated multiple Web 2.0 technologies as the best strategy for learning (Dede, 2008) and supporting existing online instruction. The integration of multiple Web 2.0 tools (i.e., multi-tools platform) has been recognized as an instructional tool with autonomy, diversity, openness, and connectedness (vanHarmelen, 2006).

Web 2.0 integration requires a high level of learner-centered skills to create a PLE (Haworth, 2016; Suess & Morooney, 2009; Weller, 2007). Learners are required to apply a personal customized portal to organize multiple technology tools in one central location such as personal or mobile portals. In other words, levels of initiative (Woolfolk et al., 2000), sense of control (Hall, 2009), and self-reflection (Zimmerman, 1998) are critical to build effective PLEs.

This study investigated the following research questions:

1. How will each of the six aspects of self-regulated online learning (i.e., environment structuring, goal setting, time management, task strategies, help seeking, & self-evaluation) respectively predict the level of initiative in personal learning environment (PLE) management?
2. How will each of the six aspects of self-regulated online learning (i.e., environment structuring, goal setting, time

management, task strategies, help seeking, & self-evaluation) respectively predict the sense of control in personal learning environment (PLE) management?

3. How will each of the six aspects of self-regulated online learning (i.e., environment structuring, goal setting, time management, task strategies, help seeking, & self-evaluation) respectively predict the level of self-reflection in personal learning environment (PLE) management?

## **2. Literature Review**

### ***2.1. Personal Learning Environment (PLE)***

New technologies enable individuals to personalize their learning environments through the integration of learning networks, people, resources, and tools, referred to as Personal Learning Environments (PLEs). van Harmelen (2008) argued PLE as an important factor in learner empowerment and self-directed learning facilitation. PLEs allow learners to control and manage their learning processes. Learners will also support setting their own learning goals, manage their learning contents and processes, and can communicate with others as part of the learning process so that their learning goals can be achieved (vanHarmelen, 2006). PLEs are a concept related to the use of technology for focused learning via the appropriation of tools and resources by the learners (Buchem et al., 2011). A PLE is composed of multiple subsystems, tools, and technologies. As suggested by Siemens (2007), PLE is a collection of tools integrated under the conceptual notion of openness, interoperability, and learner control. Therefore, learners are required to utilize a personalized portal in which multiple tools are organized into one central location to create a system

of open network learning such as Symbaloo, Netvibes, Google Chrome apps, and mobile app platforms. In addition to the personal portal-based or personal dashboard-based PLE, there are other types of PLEs such as the blog-based PLE, E-mail-based PLE, and RSS-based PLE.

PLE is constructed with three networks (i.e., tool, people, and resources) and those three networks are connected to learners via personal portal tools. Furthermore, PLE learners' envisions of how Web 2.0 tools (e.g., blogs, wikis, & personal web portals), services (e.g., Diigo, Flickr, & YouTube), people arrangement, and data sharing (e.g., social networking & RSS) can be integrated and applied to learning processes (Casquero et al., 2010). Learners integrate personal portal technology access, manage, organize, and collaborate different Web 2.0 tools to form a personal tool network that supports learners to build different people networks such as professional, friends, family, local community, and global networks to reach effective learning resource network.

Personalization and appropriation of technologies based on learning goals are essential to the development of a PLE. Personalization and a sense of control are key factors in the successful use of Web 2.0 technologies. Importantly, if students do not perceive the technology or platform provided by their institutions as useful and practical, they are motivated to favor their own personalized approach and preferred tools (Conole, 2008). Furthermore, if students are not clear of their learning goals and how to appropriate relevant technologies to achieve these goals, an effective PLE will not occur. del Barrio-García et al. (2015) found modeling a high explanatory power of the intention in using PLE would support the role of Need for Cognition (NFC).

PLE is more than just technology or applying technologies to build virtual people and resource networks. Educators should focus on the utility of PLE in connecting people, tools, and resources networks. Therefore, PLE is both a technological and pedagogical concept. As suggested by Buchem (2012), the PLE concept focuses on the management and appropriation of different tools and resources by individual learners situated within a complicated social context. The social context will influence learners' ways of using media, participate in activities, and engage in collaborative communities (Bidarra & Araújo, 2013). It is critical to note that simply integrating PLE to enhance any digital learning without effective modeling, understanding, and training would not result in positive learning outcomes. This is also dependent upon students' academic success (Kožuh, 2015), student interaction (Saz et al., 2016), and social capital (Casquero et al., 2016);

Three characteristics of PLE have been identified as ownership, control, and literacy (Bidarra & Araújo, 2013). From management and practical aspects, they can be translated into the level of initiative, sense of control, and level of self-reflection. Level of initiative in PLE affects management (i.e., search, evaluate, select, add, delete, or move) of PLE widgets and tools to construct effective PLEs. On the other hand, a sense of control is demonstrated by taking control of the learning environment via managing different learning widgets and tools. Level of initiative is evidently related to initial preparations for network learning while sense of control is derived from the subsequent learning acts. Therefore, it is not feasible to assume that self-regulated learning will result in stronger self-related learning skills and effective PLE construction. Instead, learners may initially construct their PLEs, but not feel a strong

sense of control in the subsequent management of their PLEs.

## **2.2. Self-Regulated Learning (SRL)**

Self-regulated learning skills include goal setting, time management, task strategies, and environment structuring (Barnard-Brak et al., 2010). Goal setting involves selecting personal learning standards for short and long term learning goals. Time management consists of allocating, scheduling, and distributing time for learning. Task strategies include behaviors to curtail the distractions to learning such as taking notes, reading aloud, preparing questions, and pursuing extra work. Environmental structuring looks at how the physical environments may be rearranged to avoid distractions and enhance learning.

Self-regulated learning in digital learning is grounded in the active and resourceful behaviors on the part of individuals to achieve their learning (Woolfolk, Winne, & Perry, 2000), “Self-regulated learning is seen as a mechanism to help explain achievement differences among students and as a means of improving achievement” (Schunk, 2005, p. 85). This is closely related to academic outcome in online learning, blended learning, and face-to-face learning. Barnard-Brak et al. (2010) noted that learners with higher self-regulated learning skills have more positive academic learning outcomes relative to their counterparts with no demonstration of self-regulated learning behaviors. In a blended environment, Lin et al. (2016) found self-regulated learning with group awareness and peer assistance provides significantly more active participation, better self-regulated behavior, and better learning achievement. Lee (2016) concluded that teacher scaffolding through modeling and timely feedback affected student self-regulated efforts in online learning. In fact, self-regulated strategies in

flipped learning can improve learners’ self-efficacy and their strategies of planning and using study time (Lai & Hwang, 2016). They concluded students learn effectively and have better learning achievements.

## **2.3. PLE and Self-regulated Learning**

Kitsantas and Dabbagh (2010) noted that the pedagogical capability of Web 2.0 could support and promote self-regulated learning by enabling the construction of PLEs. They contended that self-regulated learning and PLE building were interdependent and synergistic. PLE was also considered as critical skills to develop personal knowledge management strategies and the formation of a self-regulated learning model (Vázquez-Cano et al., 2016). Delenand Liew (2016) argued that self-regulation was one of the predictors of student performance in both traditional and digital personal learning environments. Self-regulated learning is based on the assumption that learners act as causal agents in their learning and lives (Martin, 2004, p. 135). Their choices may include setting personal goals, managing time, tasks, networks, and environments, and progressing to socially mediated knowledge and networked learning (Dabbagh & Reo, 2011; Turker & Zingel, 2008).

To examine PLEs from the social cognitive perspective, the development of self-regulated learning skills and strategies is a function of the bidirectional interaction of personal, behavioral, and environmental factors, which take the form of triadic reciprocal causation (Bandura, 1986; Schunk, 2001; Zimmerman, 1994). The development and the process of self-regulated learning skills and strategies depend on personal, behavioral, and environmental factors that enable learners to adjust, modify, organize, and manage their learning acts. Therefore, learners are required to apply a personal, customized portal to

organize multiple digital tools in one central location. In the construction of a Web 2.0 PLE, the development of a personal factor allows learners to customize and personalize PLEs by managing digital widgets, mobile apps, and feeds into personal Web portals. Learners must develop a custom to regularly monitor personal portals to support their formal, non-formal, informal, lifelong (Haworth, 2016), and personal learning goals on different equipment and devices. The effective development of PLEs require learners to take charge of their PLE constructions, organizations, and managements. Because PLE building requires learners to initiate and control, PLEs engage learners in a more focused manner by allowing them to design their own learning environments and by emphasizing the self-regulated nature of the learning (Valtonen et al., 2012).

### 3. Method

#### 3.1. Participants

One hundred and four Educational Technology graduate students taking online courses participated by responding voluntarily to an online survey at a four-year public southwestern university in the United States. The participants were engaged in the online courses designed by integrating open network learning environments through utilizing multiple Web 2.0 tools (see Appendix A). The demographic information of the participants is listed in Table 1. Overall, the majority of the participants were female ( $n = 61$ , 58.65%), Caucasian American ( $n = 81$ , 77.88%), and aged from 26 to 35 years old ( $n = 55$ , 52.88%).

#### 3.2. Measurement of Research Variables

The online survey was revised from the Online Self-Regulated Learning Questionnaire (OLSQ) (Barnard-Brak et al., 2010) to reflect

the emerging, complicated, and multiple learning platforms.

**Criterion variables.** The criterion variables were a participant's (a) level of initiative, (b) sense of control, and (c) level of self-reflection in personal learning environment (PLE) management measured by the total scores from various numbers of items on a 5-point Likert scale (see Table 2).

**Predictor variables.** The predictor variables represented different aspects of self-regulated online learning: (a) environment structuring, (b) goal setting, (c) time management, (d) task strategies, (e) help seeking, and (f) self-evaluation. They were measured by the total scores from various numbers of items on a 5-point Likert scale (see Table 3).

### 4. Data Analysis

All data analyses were conducted with the IBM SPSS Statistics 21. Furthermore, the alpha level was set at .05 for all significance tests.

**Linear regression analyses.** Linear regression analyses (Cohen, Cohen, West, & Aiken, 2003; Norusis, 2012) were conducted to assess the predictive relationship between one of the predictor variables and each of the criterion variables respectively. In total, eighteen simple regression models were fitted to the data to address the research questions of interest.

**Significance test.** The one-tailed  $t$  test of the regression coefficient of a predictor was used to assess the linear predictive relationship between that particular predictor and a criterion variable (Cohen et al., 2003; Norusis, 2012). The null hypothesis in the one-tailed  $t$  tests was set as  $H_0: = 0$ . On the other hand, the

*Table 1.* Demographic Information of Participants (N = 104)

Variable	Frequency	Percent
Gender		
Male	43	41.35
Female	61	58.65
Ethnicity		
Caucasian	81	77.88
Latino	17	16.35
Asian& Pacific Islander	6	5.77
Age		
18 - 25	1	.96
26 - 35	55	52.88
36 - 45	25	24.24
> 45	23	22.12

alternative hypothesis was set as  $H1: > 0$  due to the expectation of the positive predictive relationships between research variables.

Effect size index. In each simple regression model, the squared multiple correlation coefficient ( $R^2$ ) (Cohen et al., 2003; Norusis, 2012) was computed to estimate the proportion of variance in a criterion variable associated with, then predictable by a predictor variable. Moreover, the adjusted squared multiple correlation coefficients (adjusted  $R^2$ ) were obtained

to correct the positive bias of the sample squared multiple correlation coefficients and serve as a more accurate estimator of their population counterparts (Cohen et al.). A negative adjusted squared multiple correlation coefficient is mathematically possible and is reported as 0 (Cohen et al.)

## **5. Results**

### ***5.1. Descriptive Statistics of the Research Variables***

*Table 2.* Online Survey Items Measuring Different Criterion Variables

Variable	Survey Item
Level of initiative	I actively manage (Add; Delete; Move) my PLE (Symbaloo tiles, mobile apps etc.).
	I actively manage (Set; Update) my personal learning goals with PLE (Symbaloo tiles, mobile apps etc.).
	I actively share my PLE (Symbaloo tiles, mobile apps etc.) with other users.
	I actively manage (Add; Delete; Move) my PLE (Symbaloo, mobile devices etc.) tabs.
	I actively search for newer and more effective PLE (Symbaloo tiles, mobile apps etc.).
	I actively access my PLE (Symbaloo tiles, mobile apps etc.).
	I actively utilize my PLE (Symbaloo, mobile devices etc.) to support my own learning.
Sense of control	I actively connect to people, learning tools, and learning resources within PLE (Symbaloo, mobile devices etc.).
	With PLE (Symbaloo, mobile devices etc.), I feel that I take control of my own learning environment by managing different learning tools.
	Within PLE (Symbaloo, mobile devices etc.), when faced with a problem I try to solve it myself.
	Within PLE (Symbaloo, mobile devices etc.), I can make decisions and be responsible for my own learning.
	Within PLE (Symbaloo, mobile devices etc.), if I want to achieve something, I work hard to get it.
	Within PLE (Symbaloo, mobile devices etc.), I consider different sides of an issue before making any decisions.
	I do not get discouraged when doing something on PLE (Symbaloo, mobile devices etc.) that takes a long time to achieve results.
	Within PLE (Symbaloo, mobile devices etc.), I can control my learning from anywhere at anytime from any computing devices.
With PLE (Symbaloo, mobile devices etc.), my performance control positively enhances my attention, affect, and monitoring of my learning action.	
Level of self-reflection	I would like to use PLE (Symbaloo, mobile devices etc.) to support my own teaching & learning in the future.
	Within PLE (Symbaloo, mobile devices etc.), whenever something good happens to me, I feel it is because I've earned it.
	Within PLE (Symbaloo, mobile devices etc.), I feel being in a position of leadership.
	With PLE (Symbaloo, mobile devices etc.), I feel that I am empowered to create my own learning environment.
	With PLE (Symbaloo, mobile devices etc.), I feel that I am empowered to create my own learning program
	With PLE (Symbaloo, mobile devices etc.), I am positively motivated toward creating my own learning environment.
With PLE (Symbaloo, mobile devices etc.), I continuously reflect on my online learning after this course.	



*Table 3. Online Survey Items Measuring Different Predictor Variables*

Variable	Survey Item
Goal setting	I set standards for my assignment in online course.
	I set short-term (daily or weekly) goals as well as long term goals (monthly or for the semester)
	I keep a high standard for my learning in my online courses.
	I set goals to help me manage studying time for my online courses.
	I don't compromise the quality of my work because it is online.
	I set goals for my formal learning.
	I set goals for my informal learning (Lifelong learning, personal interests.)
	I apply online technologies to support goals.
Environmental structuring	I constantly search, evaluate, select, and reselect online technologies to reflect my current goals.
	I choose the location where I study to avoid too much distraction.
	I find a comfortable place to study.
	I know where I can study most efficiently for online courses.
	I choose a time with few distractions for studying for my online courses.
Task strategies	I use mobile devices (smartphones, tablets etc.) to help me to study.
	I try to take more thorough notes for my online courses because notes are even more important for learning online than in a regular classroom.
	I read aloud instructional materials posted online to fight against distractions.
	I prepare my questions before joining in the chat room and discussions.
	I work extra problems in my online courses in addition to the assigned ones to master the course content.
	I build "people network" online to help me to learn.
	I build "resources network" online to help me to learn.
	I build and connect "tools/technologies network" online to help me to learn.
	I use online technologies to collaborate with others to help me to learn.
I manage online tools and technologies regularly to help me to learn.	

Variable	Survey Item
Time management	I allocate extra studying time for my online courses because I know it is time-demanding.
	I try to schedule the same time every day or every week to study for my online courses, and I observe the schedule.
	Although we don't have to attend daily classes, I still try to distribute my studying time evenly across days.
	I frequently allocate small chunks of time to engage in just-in-case, just-in-time, and bite size learning.
Help seeking	I frequently allocate substantial chunks of time to engage in learning.
	I find someone who is knowledgeable in course content so that I can consult with him or her.
	I share my problems with my classmates online so we know what we are struggling with and how to solve our problems.
	If needed, I try to meet my classmates face-to-face.
	I am persistent in getting help from the instructor through e-mail.
	I am persistent in getting help by using different devices (computers, mobile devices).
Self-evaluation	I am persistent in getting help by using different technologies (Twitter, social networks etc.).
	I summarize my learning in online courses to examine my understanding of what I have learned.
	I ask myself a lot of questions about the course materials when studying for an online course.
	I communicate with my classmates to find how I am doing in my online classes.
	I communicate with classmates to find what I am learning that is different from what they are learning.
	I use different technologies to reflect my online learning, such as online portfolio, personal blogs, Twitter, social media etc.
	I re-evaluate online tools and technologies that I used for my online learning after each online course I took.

The descriptive statistics of the criterion variables are listed in Table 4. Overall, participants had higher level of self-reflection and sense of control in PLE management with the average result per item greater than 3, but a lower level of initiative in PLE management with the average result per item lower than 3.

participants seemed to have a stronger self-regulation in environment structuring and goal setting with average results per item greater than 4, but weaker self-regulation in time management, task strategies, help seeking, and self-evaluation with the average results per item less than 4.

The descriptive statistics of the predictor variables are listed in Table 5. As a group,

**5.2. Level of Initiative as the Criterion Variable**

The regression analysis results (see Table 6) suggested that five of the six aspects of self-regulated online learning with environmental structuring as the exception were predictors of level of initiative in PLE management. In addition, the signs of the related regression coefficients supported the theoretically expected positive linear relationships between each statistically significant predictor and level of initiative in PLE management.

The values of the  $R^2$ , ranged from .03 to .14, and adjusted  $R^2$ , ranged from .03 to .13 indicated moderate predictive relationships between five aspects of self-regulated online learning and level of initiative in PLE management.

**5.3. Sense of Control as the Criterion Variable**

According to the regression analyses

results (see Table 7), each of the six aspects of self-regulated online learning could predict sense of control in PLE management. The above predictive relationships were positive as theoretically expected based on the actual signs of the related regression coefficients.

The values of the  $R^2$ , ranged from .05 to .23, and adjusted  $R^2$ , ranged from .04 to .22 suggested moderate predictive relationships between the six aspects of self-regulated online learning and sense of control in PLE management.

**5.4. Level of Self-reflection as the Criterion Variable**

The results (see Table 8) supported the positive predictive relationships between each of the six aspects of self-regulated online learning and level of self-reflection in PLE management.

The values of the  $R^2$ , ranged from .04 to .16, and adjusted  $R^2$ , ranged from .03 to .15

Table 4. Descriptive Statistics of the Criterion Variables (N =104)

Variable	# of survey items	M	Mdn	SD	Minimum	Maximum
Level of initiative	7	17.25	17.00	7.72	7.00	34.00
Sense of control	9	29.75	30.00	8.37	9.00	45.00
Level of self-reflection	7	23.56	24.00	7.21	7.00	35.00

Note. Survey items were constructed with a 5-point Likert scale ranged from 1 as strongly disagree to 5 as strongly agree.

Table 5. Descriptive Statistics of the Predictor Variables (N =104)

Variable	# of survey items	M	Mdn	SD	Minimum	Maximum
Environment structuring	9	38.37	39.00	5.36	17.00	45.00
Goal setting	5	20.30	21.00	3.59	6.00	25.00
Time management	5	18.61	19.00	3.43	7.00	25.00
Task strategies	9	32.79	32.00	5.47	19.00	45.00
Help seeking	6	21.41	21.00	3.82	10.00	30.00
Self-evaluation	6	21.83	22.00	4.05	9.00	35.00

Note. Survey items were constructed with a 5-point Likert scale ranged from 1 as strongly disagree to 5 as strongly agree.

indicated moderate predictive relationships between six aspects of self-regulated online learning and level of self-reflection in PLE management.

## 6. Discussion

This study has found that all six aspects of SRL could predict level of initiative, sense of control, and self-reflection in

PLE management besides environmental structuring to level of initiative.

### 6.1. Level of initiative

Five aspects of SRL skills and knowledge are critical to the level of initiative except for environmental structuring. Level of initiative in creating, and organizing PLE is related to managing (search, evaluate, select, add, delete,

Table 6. Descriptive Statistics of the Predictor Variables (N =104)

Variable	B	t	df	R <sup>2</sup>	adj.R <sup>2</sup>
Environment structuring	.28	1.32	102	.02	.01
Goal setting	.54	4.04*	102	.14	.13
Time management	.52	2.37*	102	.05	.04
Task strategies	.26	1.91*	102	.03	.03
Help seeking	.50	2.58*	102	.06	.05
Self-evaluation	.69	3.94*	102	.13	.12

Note. B= unstandardized regression coefficient; t = tone-tailed test statistic; df = degrees of freedom; R<sup>2</sup>= squared multiple correlation coefficient; adj. R<sup>2</sup>= adjusted squared multiple correlation coefficient.

\* p< .05

share, or move) gadgets/tools/apps to meet the short-term and long-term learning goals on the part of the learner. This requires learners to engage in “externalization acts” to build their ideal environments on and with technologies.

Although all participants completed their PLE initially as the instructional requirement, the level of initiative was the lowest in all three PLE management (see Table 4). This

finding appears that the participants have lacked knowledge and skills in initiating and managing their PLEs. Likely, learners do not fully understand the intentions and the concepts of building PLE for formal learning. Particularly, social context impacts how learners use media to support their personal learning (Buchem, 2012). Another explanation is from the aspect of perception. All learners have been equipped with relevant LMS

*Table 7. Six Simple Regression Models with Sense of Control as the Criterion Variable*

Variable	B	t	df	R <sup>2</sup>	adj.R <sup>2</sup>
Environment structuring	.74	5.44*	102	.23	.22
Goal setting	.64	2.89*	102	.08	.07
Time management	.75	3.28*	102	.10	.09
Task strategies	.34	2.30*	102	.05	.04
Help seeking	.70	3.38*	102	.10	.09
Self-evaluation	.87	4.71*	102	.18	.17

Note. B= unstandardized regression coefficient; t = tone-tailed test statistic; df = degrees of freedom; R<sup>2</sup>= squared multiple correlation coefficient; adj. R<sup>2</sup>= adjusted squared multiple correlation coefficient.

\* p< .05

*Table 8. Six Simple Regression Models with Level of Self-reflection as the Criterion Variable*

Variable	B	t	df	R <sup>2</sup>	adj.R <sup>2</sup>
Environment structuring	.28	1.32	102	.16	.15
Goal setting	.53	4.35*	102	.07	.06
Time management	.61	3.06*	102	.08	.08
Task strategies	.25	1.97*	102	.04	.03
Help seeking	.56	3.12*	102	.09	.08
Self-evaluation	.68	4.19*	102	.15	.14

Note. B= unstandardized regression coefficient; t = tone-tailed test statistic; df = degrees of freedom; R<sup>2</sup>= squared multiple correlation coefficient; adj. R<sup>2</sup>= adjusted squared multiple correlation coefficient.

\* p< .05

skills, but saw PLE building as an additional workload to fulfil the requirement rather than supporting learning. Sixty-eight percent of learners have used PLE for the first time. Most learners do not go beyond the course requirements to create, search, access, update, share, and manage their PLE to reflect their own learning. More than 44% has accessed PLE less than weekly. Half of the participants rarely or never managed their PLE. Fifty-eight percent do not add any additional gadgets, tools, or apps to their PLEs while 65.38% have created two tabs/screens as required. Similar results are found in Sahin and Uluyol's study (2016) that PLE construction and management have been limited.

Noteworthy is that the environmental structuring could not predict the level of initiative. Interestingly, this observation correlates with the level of initiative having the lowest score in all three PLE managements while environmental structuring has the highest score in all six SRL aspects. Learners are more inclined to physical learning environment structuring rather than digital and mobile environments. Effective PLE management engages learners in physical, digital, and mobile platforms. This could be explained by the fact that learners have high ownerships and access to mobile devices (smartphones, 68.38%; tablets, 73.08%). This validates the literature that learners may not perceive mobile PLE as formal learning platforms (Camacho and Guilana, 2011), but rather for just-in-time (Peters, 2007) communication, social, or entertainment purposes (Mostmans et al., 2012).

PLE is more than just a digital PLE. More precisely, effective PLE should be built to fuse physical, digital, and mobile PLEs to achieve learning anywhere, anytime, and ubiquitous learning (Taraghi, 2012). As a result, learning becomes more context-

rich. Physical PLE, digital PLE, and mobile PLE should enhance, extend, and enrich one another. Digital and mobile PLEs do not occur in a vacuum. Frequently, it commences with physical PLE and affords individuals to explore digital worlds to extend their physical PLE. With digital and mobile technologies support, physical PLE could transcend the physical boundary and spatial and temporal constraints. With more advanced digital mobile technologies, mobile PLE becomes more critical to building PLE.

Commonly, learners may not truly understand that PLE is more than technical constructions. In addition, they may not grasp the prominence of Connectivist learning in PLE via nurturing human network, resource network, and tool/technology network. They see the convenience of PLE, but failed to perceive PLE as a living and constantly evolving environment. For many learners, PLE may mean desktop or laptop computer platforms. Mobile devices, such as smartphones, and tablets, emerge as additional tools for learners to access and manage their PLEs. PLE has potential to bear wider ranges of learning than learners may understand. PLE can be accessed from more traditional self-regulated learning, securing ideal location, allocating specific time for studying, and avoiding any distraction, to just-in-time, bite size, just in enough learning with frequent accessing learning networks through desktop and laptop computers and mobile devices.

The results denote that with relevant SRL skills, learners need additional support to build and manage effective PLE. Castaneda and Soto (2010) contend that learners might not be ready to build effective PLEs, particularly without good understating on the concept of PLE, and effective guidance and support. When learners are allowed to build their PLEs, most of them have only a basic understanding and perception of their PLEs, and few of them

establish more complex relationships between tools, contents, tasks, social interaction, and themselves in an enriching manner. The majority of learners do not possess the self-regulatory skills, competency, and understanding of social learning paradigms. They do however, value the application of the multi-tool platform to support the tasks, save time, simplify complicated tasks, and have fun.

### **6.2. Sense of control**

All six aspects of SRL skills and knowledge are critical to the sense of control because PLE focuses on customizable and personalizable learning that affords learners the ability to learn anytime, anywhere, and with any networked technologies. These skilled and strategic processes in PLE include attention, affect, and monitoring of action such as time management, task strategies, and help seeking, all associated with sense of control. For example, learners can evaluate and select preferred note taking gadgets/tool/apps to support learning as a strategy to share and collaborate with other learners. Accordingly, they have the freedom and flexibility to use preferred Web 2.0 tools rather than the ones assigned by courses, instructors, or institutions. Worth noting is that learners have lower SRL skills and knowledge in task strategies, time management, help seeking, and self-evaluation while having stronger SRL skills in goal setting and environmental structuring. The learners need support to strengthen their skills in task strategies, time management, help seeking, and self-evaluation for digital PLEs.

### **6.3. Level of self-reflection**

All six aspects of SRL skills and knowledge are vital to the level of self-reflection because the internalization acts in

SRL are the ultimate goals for any learning. PLE building is a cycle of externalization and internalization acts, and is in a constant flux. Learners react and respond to their SRL in PLE by self-evaluating the outcomes of their performance. The learners' self-evaluation is based upon social comparisons and adjusts to the implementation of skills and strategies in the level of initiative and sense of control processes for the forthcoming learning tasks. Clearly, self-evaluation skills and strategies are critical to the self-reflection stage; however, the results reveal that the learners have weak self-evaluation skills and knowledge.

This study has been limited to one online course experience in creating and managing PLE. Almost all participants have indicated they would continue using their PLEs for future learning. Unclear is whether learners actually evaluate and reflect current PLE management experience and apply it to their future learning. Future studies should examine learners' PLE management in long-term studies to understand the impact. In addition, PLE is a potentially promising approach, pedagogically, to not only integrate formal and informal learning by the use of social media while supporting student self-regulated learning (Dabbagh & Kitsantas, 2012). As suggested by Ivanova and Chatti (2010), educators should foster the organization of self-directed learning with the open network environments in which learners can select their own learning tools, services for the access to content, and human intelligence inside and outside of educational institutions. PLE goes beyond institutional learning and formal learning. PLE is for formal, non-formal, informal, and life-long learning (Marín Juarros et al., 2014).

### **6.4. New digital literacy**

Network learning literacy, a new digital

literacy, might be critical to competent digital learners. Competent digital learners should be able to apply relevant SRL skills to build their PLEs and manage their learning networks that include people network, tool network, and resource network. With a competent network learning literacy, online or digital learners can be transformed to network learners. They will be equipped with the sense, understanding, and practice on social, open, and network aspects of network learning. Clearly, new sets of self-regulated learning skills and strategies are critical to build effective PLEs due to more diversified learning forms, learning platforms, and learning strategies and skills. Educators should prepare network learners to gain new sets of self-regulated learning skills and strategies. Because the learners may not be acquainted with new sets of self-regulated learning skills and strategies they may feel less of a sense of control over their network learning. Learning is always perceived as formal learning. PLE can be integrated to support formal, non-formal, and informal learning. In fact, a central PLE is able to support formal, non-formal, and informal, and personal learning in a central location to reach lifelong learning goals.

## 7. Conclusions

This study has concluded that all six aspects of SRL could predict PLE management. The results signal the need for pedagogies in designing effective online learning to prepare learners in obtaining authentic meanings of applying network PLE building and management to improve. In addition, it can advance their PLE skills and knowledge by scaffolding their network SRL skills.

Although the learners lend themselves to their SRL approaches in PLE management, this study reveals that learners are

inexperienced. Mayor (2004) argue simply providing Web 2.0 tools in the absence of effective PLE building and task scaffolding is inappropriate. Critical is for educators to prepare all learners to advance their SRL to achieve sufficient PLE skills and knowledge to become lifelong digital citizens and learners. Therefore, the implications of PLE go beyond formal learning and extend to non-formal learning and informal learning to become lifelong learners.

Learning is always personal, constructive, ubiquitous, collaborative, and connective. There are imperative needs for pedagogies and research in designing effective network learning in which learners can personalize learning tasks and environments through various self-regulated learning skills and strategies. While network learners are free to organize their own set of network tools, people, and resources, many of them may feel overwhelmed by the complexity of networks, particularly the network tools (Fini, 2009). PLE can be personalized, but this must be networked, connective, and collaborative. Furthermore, while PLE is powered by technology, design and applications should firmly be rooted in the theoretical framework of pedagogy.



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**Appendix: Integrated Web 2.0 gadgets/tools on iGoogle/Symbaloo/mobile devices to support PLE**

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Functions	Gadgets/Tools/Apps(or students' choices)
<b>Management Tools</b>	
Customized Personal Portal	Symbaloo, Netvibes, Google Chrome app, Mobile app
Learning Resources	Diigo, Delicious
Research/Bibliography	Zotero, Mendeley
<b>Communication Tools</b>	
Announcements	Twitter
Discussion Boards	Wiki discussion forum; Twitter; VoiceThread; Diigo; Nabble; multi-dimensional discussions (multiple tools)
E-mail	Gmail
Web conferencing	Skype, Facebook Messenger, LINE, What's App
Mobile learning	Gmail, Delicious, Diigo, Twitter, Skype, RSS, Facebook, Google Calendar, Symbaloo, Netvibes
<b>Course content/ Instruction tools</b>	
Course Content	Google Sites
Calendar	Google Calendar
Schedule	Doodle
Assignment Drop Box	Google Docs
Blogs	Blogger for individual, group, and course blogs.

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**Production tools**

Documents	Google Docs
Presentations	Google Spreadsheet; Prezi
Mind-Mapping	Webspiration, Mindomo, Gliffy

**Collaborative tools**

Group Collaboration	Wiki, Google Docs
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**Distributed Resource Tools**

Bookmarks	Diigo, Delicious
Annotations	Diigo
Multimedia	YouTube, Kaizena
Bibliographical	Zotero, Mendeley

**Social Networking Tools**

Social Networking	Facebook, Twitter
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**Information Visualization Tools**

Tag/Word Clouds	Wordle
Timeline-based tool	Dipity, Capzles, HSTRY

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