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Fusion of Landsat and Worldview Images

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ABSTRACT

Pansharpened Landsat images have 15 m spatial resolution with 16-day revisit periods. On the other hand, Worldview images have 0.5 m resolution after pansharpening but the revisit times are uncertain. We present some preliminary results for a challenging image fusion problem that fuses Landsat and Worldview (WV) images to yield a high temporal resolution image sequence at the same spatial resolution of WV images. Since the spatial resolution between Landsat and Worldview is 30 to 1, our preliminary results are mixed in that the objective performance metrics such as peak signal-to-noise ratio (PSNR), correlation coefficient (CC), etc. sometimes showed good fusion performance, but at other times showed poor results. This indicates that more fusion research is still needed in this niche application.

Keywords: Image fusion, Landsat, Worldview, temporal resolution, spatial resolution

1. INTRODUCTION

Worldview images have a super high resolution of 0.5 m for pansharpened images¹. However, the revisit times are rare. For a studied area², there are only a handful high resolution (HR) satellite images available over a period of two years (2014 to 2015). On the other hand, Landsat images have only 15 m resolution even after pansharpening, but they are available every 16 days. It will be useful to fuse these two types of images to generate a high temporal resolution time series at the resolution of the WV images. The enhanced image will be useful for anomaly detection, target detection, and change detection^{3,4}.

In the past few years, there have been new developments in two groups of algorithms in image fusion. One group focuses on fusing high spatial resolution low spectral resolution images with low spatial resolution high spectral resolution images. This group is known as pansharpening. Many methods have been developed. See references⁵⁻⁹ and references therein. Another group focuses on integrating low spatial resolution high temporal resolution images with high spatial resolution low temporal resolution images. See papers¹⁰⁻¹³ and references therein. Some applications include the fusion of MODIS and Landsat¹⁰⁻¹², and the fusion of Planet and Worldview images¹³. In the latter group, pansharpening cannot be applied because only low spatial resolution is available at the time of prediction/fusion.

In this paper, we present some preliminary results on the fusion of Landsat and Worldview images. The proposed algorithm is known as hybrid color mapping (HCM)¹¹, which was developed by our team and has been applied to several interesting applications in recent years¹⁴⁻²⁰. The basic idea is to learn a mapping between a pair of Landsat images at t_1 and t_2 and then the mapping is applied to the Worldview image at t_1 to predict the high resolution image at time t_2 . The HCM algorithm is simple, efficient, parallelizable, and has comparable performance as other state-of-the-art algorithms^{10,12}. We demonstrated the performance of our approach by using three sets of actual Landsat and Worldview images. Six objective performance metrics were used in our evaluations. Moreover, subjective visualization was used in our evaluations. Preliminary results show that our results are mixed. That is, in some cases, we do see improvements and in some other cases, we see worse prediction results. This means that more research is needed in this area.

This paper is organized as follows. In Section 2, we will briefly summarize the proposed fusion approach. Several objective performance metrics will be described. Section 3 presents the fusion results. Objective and subjective evaluations will be presented. Finally, concluding remarks and future research directions will be given in Section 4.

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2. IMAGE FUSION APPROACH

2.1 HCM Prediction Approach

Figure 1 illustrates the HCM approach. Based on the available Landsat images collected at t_k and t_p , we learn the pixel by pixel mapping between the two images. The learned matrix, F , is then applied in the prediction step. The prediction of the WV image at t_p can be achieved by

$$W(x, y, t_p) = F \times W(x, y, t_k) \quad (1)$$

where $W(\bullet, \bullet, \bullet)$ denotes a pixel vector (up to K with K being the number of bands) for this application and F is a pixel to pixel mapping/transformation matrix with appropriate dimensions. F can be determined by using the following relationship:

$$P(x, y, t_p) = F \times P(x, y, t_k) \quad (2)$$

where $P(\bullet, \bullet, \bullet)$ denotes a pixel vector (K bands). To account for intensity differences between two images, a variant of Equation (4) can be described as

$$P(x, y, t_p) = F_1 \times P(x, y, t_k) + F_2 \quad (3)$$

where F_2 is a vector of constants. Procedures to obtain F can be found in reference¹¹.

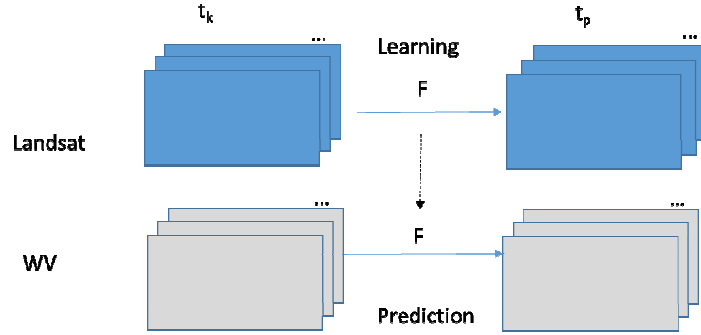


Figure 1. The Hybrid Color Mapping (HCM) approach for image fusion.

Based on our observations, in some cases, prediction results will be more accurate if we divide the images into patches. Each patch will have its own mapping matrix. Figure 2 illustrates the local prediction approach. The patches can be overlapped or non-overlapped. Moreover, for each local patch, which can be a single band or a multi-band image, we use the same estimation algorithm¹¹ to determine the local mapping matrix, F_i .

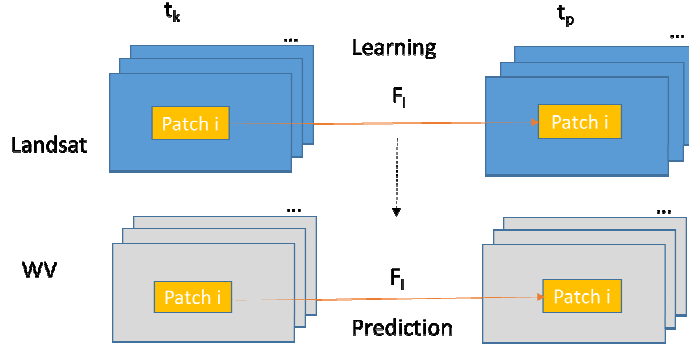


Figure 2. Proposed prediction approach based on local mapping.

2.2 Performance Metrics

Although there are many performance metrics in the literature, we selected the following ones: absolute difference (AD)¹³, root mean squared error (RMSE)¹³, peak signal-to-noise ratio (PSNR)¹³, cross correlation (CC)¹³, Erreur Relative Globale Adimensionnelle de Synthèse (ERGAS)¹³, and structural similarity (SSIM)¹³.

- Absolute Difference (AD). The AD of two vectorized images \mathbf{S} (ground truth) and $\hat{\mathbf{S}}$ (prediction) is defined as

$$AD(\mathbf{S}, \hat{\mathbf{S}}) = \frac{1}{Z} \sum_{j=1}^Z |s_j - \hat{s}_j| \quad (4)$$

where Z is the number of pixels in each image. The ideal value of AD is 0 if the prediction is perfect.

- RMSE (Root Mean Squared Error). The RMSE of two vectorized images \mathbf{S} (ground truth) and $\hat{\mathbf{S}}$ (prediction) is defined as

$$RMSE(\mathbf{S}, \hat{\mathbf{S}}) = \sqrt{\frac{1}{Z} \sum_{j=1}^Z (s_j - \hat{s}_j)^2} \quad (5)$$

where Z is the number of pixels in each image. The ideal value of RMSE is 0 if the prediction is perfect.

- PSNR (Peak Signal to Noise Ratio). PSNR is related to RMSE defined in (5). If the image pixels are expressed in doubles with values between 0 and 1, then

$$PSNR = 20 \log(1/RMSE(\mathbf{S}, \hat{\mathbf{S}})) \quad (6)$$

- CC (Cross-Correlation). We used the codes from Open Remote Sensing website (<https://openremotesensing.net/>). The ideal value of CC is 1 if the prediction is perfect.
- ERGAS (Erreur Relative. Globale Adimensionnelle de Synthèse). The ERGAS is defined as

$$EGARS(\mathbf{S}, \hat{\mathbf{S}}) = 100d \frac{RMSE}{\mu} \quad (7)$$

for some constant d depending on the resolution and μ is the mean of the ground truth images. The ideal value of ERGAS is 0 if a prediction algorithm is perfect.

- SSIM (Structural Similarity). This is a metric to reflect the similarity between two images. An equation for SSIM can be found in paper¹⁰. The ideal value of SSIM is 1 for perfect prediction. We also use the SSIM map to display the similarity values at each pixel location. Bright pixels have high similarity.

3. EXPERIMENTS

3.1 Data

In order to make our paper self-contained, we include the following specifications of Landsat and Worldview images in Table 1.

Table 1. Band specifications of Landsat and Worldview images.

Pansharpened Landsat Image (15 m Resolution) with 4 bands				Pansharpened Worldview Image (0.5 m Resolution) with 4 bands			
	Blue	455 – 515 nm		Blue	450 -510 nm		
	Green	500 – 590 nm		Green	510 – 580 nm		
	Red	590 – 670 nm		Red	630 – 690 nm		
	NIR	780 – 860 nm		Near-IR1	770 – 895 nm		

Our area of interest is an airport². From data archives of both Landsat and Digital Globe, the following images were used in our study:

Landsat images: 4/25/2014, 10/27/2014, 5/23/2015, and 8/27/2015;

WV images: 4/24/2014, 10/30/2014, 5/28/2015, and 7/30/2015

It should be noted that it is difficult to retrieve Landsat and WV images for the same dates because the two satellites seldom visit the same location at the same day. However, this also justifies our research, as our goal is to generate high spatial resolution images when high resolution WV images are not available. It is also emphasized that the registration of the two different types of satellite images is non-trivial, as WV images are not taken at nadir. As a result, automated registration algorithms using corner points from buildings may lead to large registration errors at ground level pixels. In this research, we manually selected ground feature points such as road intersections for image alignment.

3.2 Results

From the above collected images, we focused on three different scenarios.

Scenario 1: 4/25/14 – 8/27/15

In this case, we used two Landsat images collected on 4/25/2014 and 8/27/2015, and two WV images collected on 4/24/2014 and 7/30/2015. The prediction scenario is summarized in Figure 3. We only show four bands because the pansharpened WV images only have four bands. We used patch sizes of 5, 10, 10, 1 for R, G, B, and NIR bands, respectively; there is no overlap between patches. Each band is predicted separately. A comparison between the ground truth, predicted image, and the Landsat image of the RGB bands is shown in Figure 4. At first glance, it appears that the predicted image seems to be better in terms of clarity and resolution. However, objective metrics in Table 2 show that the results are mixed. In some cases, we see that the predicted image performed better and in other cases, the predicted image is worse.

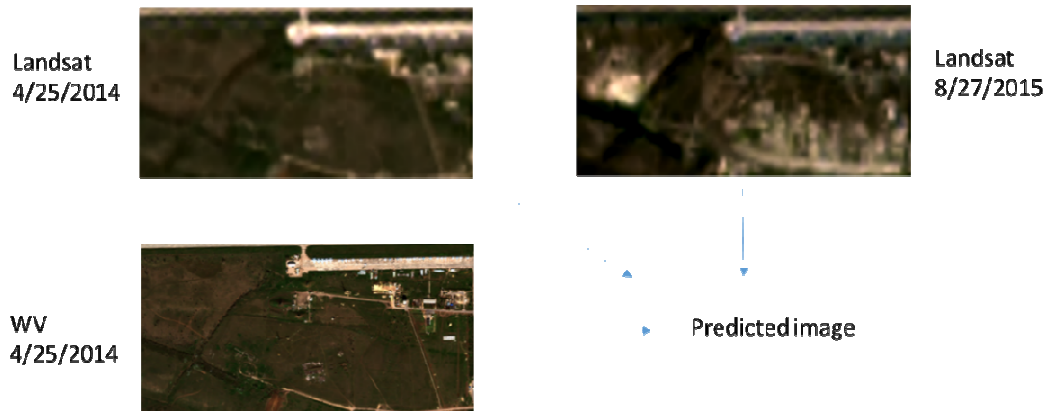
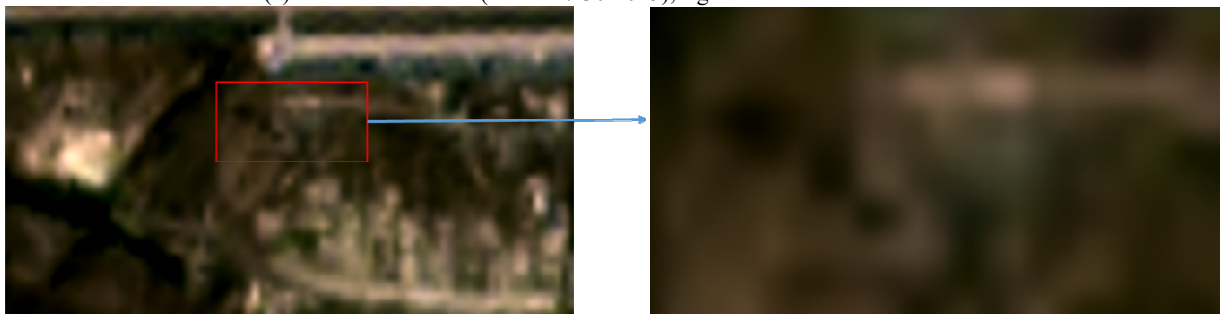


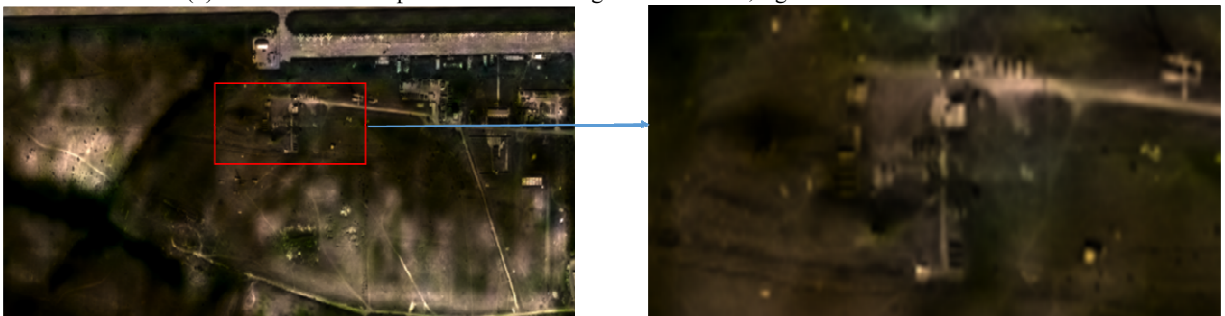
Figure 3. Two Landsat images at 4/25/2014 and 8/27/2015 and one WV image at 4/25/2014 are fused to generate a prediction. The prediction is then compared to a WV image collected on 7/30/2015.



(a) Left: Ground truth (WV on 7/30/2015); right: zoomed section of left.



(b) Left: Bicubic interpolated Landsat image on 8/27/2015; right: zoomed section of left.



(c) Left: HCM predicted image on 7/30/2015; right: zoomed section of left.

Figure 4. Comparison of different fused images with the ground truth (WV) and the low resolution Landsat image at the prediction time (7/30/2015).

Table 2: Fusion performance metrics for image pair (4/24/2014-7/30/2015).

	Fusion	Landsat	Fusion	Landsat	Fusion	Landsat	Fusion	Landsat	Fusion	Landsat
	Red	Red	Green	Green	Blue	Blue	NIR	NIR	Avg	Avg.
AD	0.0032	0.0032	0.0029	0.0028	0.0029	0.0028	0.0073	0.0073	0.004075	0.004025
CC	0.7963	0.821	0.7555	0.7949	0.7327	0.7752	0.4627	0.4987	0.6868	0.72245
ERGAS	48.5367	45.3185	45.5343	45.8658	73.685	77.5776	31.3093	29.0069	49.76633	49.4422
PSNR	46.1483	46.7442	47.8845	47.8215	48.227	47.7799	39.7237	40.3871	45.49588	45.68318
RMSE	0.0049	0.0046	0.004	0.0041	0.0039	0.0041	0.0103	0.0096	0.005775	0.0056
SSIM	0.8672	0.9557	0.878	0.9587	0.8922	0.9526	1	1	0.90935	0.96675

Scenario 2: 10/27/14 – 5/23/15

In this case, we used two Landsat images collected on 10/27/2014 and 5/23/2015, and two WV images collected on 10/30/2014 and 5/28/2015. The prediction scenario is summarized in Figure 5. The patch sizes are 2, 8, 10, 1 for R, G, B, and NIR, respectively. No overlapping is used and every band is separately predicted. Similar to Scenario 1, the predicted image shown in Figure 6 appears to be good. However, some of the details are incorrect because they are transferred from the earlier WV image. The objective metrics also corroborate with the visual observations. In some cases, we see better results for predicted images; but in other cases, the predicted images are actually worse.

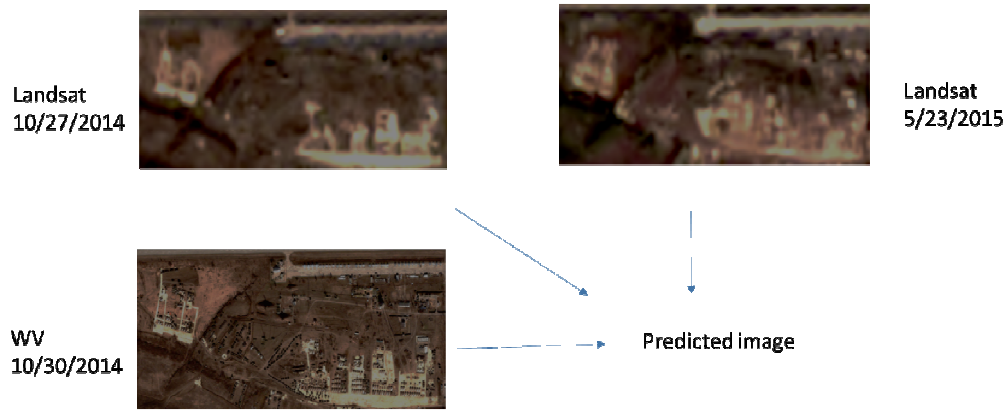


Figure 5. Two Landsat images at 10/27/2014 and 5/23/2015 and one WV image at 10/30/2014 are fused to generate a prediction. The prediction is then compared to a WV image collected on 5/28/2015.



(a) Left: Ground truth (WV on 5/28/2015); right: zoomed section of left.

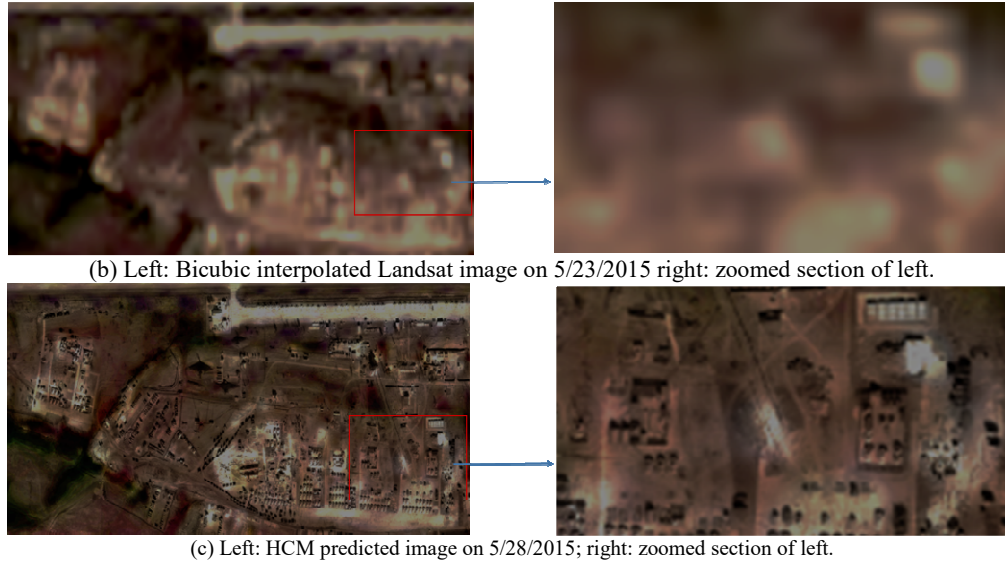


Figure 6. Comparison of different fused images with the ground truth (WV) and the low resolution Landsat image at the prediction time (5/28/2015).

Table 3. Performance metrics for Pair 2 (10/30/2014-5/28/2015).

	Fusion	Landsat	Fusion	Landsat	Fusion	Landsat	Fusion	Landsat	Fusion	Landsat
	Red	Red	Green	Green	Blue	Blue	NIR	NIR	Avg	Avg.
AD	0.0075	0.0062	0.0057	0.0053	0.0042	0.0041	0.0143	0.0154	0.007925	0.00775
CC	0.6827	0.8174	0.6906	0.7883	0.7097	0.7887	0.3456	0.2799	0.60715	0.668575
ERGAS	56.468	42.8349	68.5909	56.7317	75.547	64.4525	67.0105	70.2925	66.9041	58.5779
PSNR	38.741	41.1411	40.7255	42.3743	43.0107	44.3902	34.5855	34.1702	39.26568	40.51895
RMSE	0.0116	0.0088	0.0092	0.0076	0.0071	0.005	0.0187	0.0196	0.01165	0.01025
SSIM	0.8749	0.8615	0.9172	0.8674	0.94	0.8761	1	0.93	0.933025	0.868333

Scenario 3: 4/25 2014 – 10/30/2014.

In this case, we used two Landsat images collected on 4/25/2014 and 10/27/2014, and two WV images collected on 4/24/2014 and 10/30/2014. The prediction scenario is summarized in Figure 7. The patch sizes are 9, 7, 9, 1 for R, G, B, and NIR, respectively. No overlapping is used and every band is separately predicted. A comparison of ground truth WV image, Landsat image, and the predicted image is summarized in Figure. 8. Similar to the first two scenarios, the predicted image appears to be better. However, some unwanted details are also introduced.

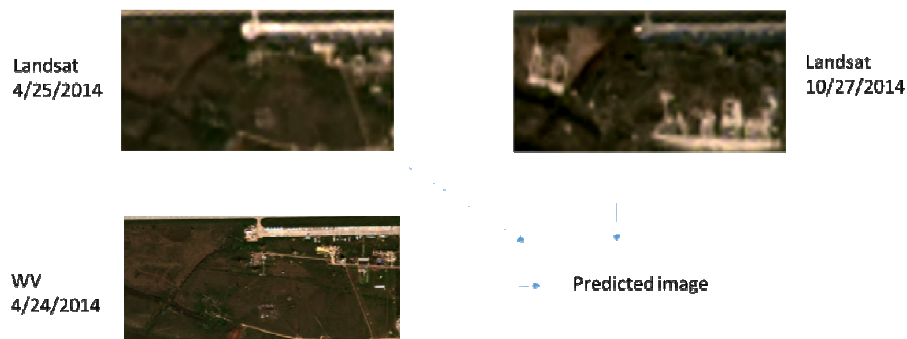


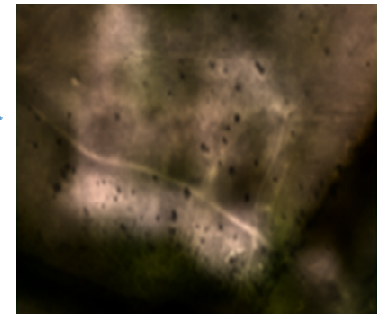
Figure 7. Two Landsat images at 4/25/2014 and 10/27/2014 and one WV image at 4/24/2014 are fused to generate a prediction. The prediction is then compared to a WV image collected on 10/30/2014.



(a) Left: Ground truth (WV on 10/30/2014); right: zoomed section of left.



(b) Left: Landsat image on 10/27/2014; right: zoomed section of left.



(c) Left: HCM predicted image on 10/30/2014; right: zoomed section of left.

Figure. 8. Comparison of different fused images with the ground truth (WV) and the low resolution Landsat image at the prediction time (10/30/2014).

Table 4. Performance metrics for Pair 3 (4/24/2014-10/30/2014).

	Fusion	Landsat	Fusion	Landsat	Fusion	Landsat	Fusion	Landsat	Fusion	Landsat
	Red	Red	Green	Green	Blue	Blue	NIR	NIR	Avg	Avg.
AD	0.0037	0.0037	0.0027	0.0029	0.0025	0.0028	0.0065	0.006	0.00385	0.00385
CC	0.7208	0.7542	0.7492	0.7648	0.7452	0.7498	0.5707	0.6383	0.696475	0.726775
ERGAS	46.4938	53.0961	50.711	49.1159	82.5919	81.8509	26.8436	24.6402	51.66008	52.17578
PSNR	44.8143	45.3684	46.9492	47.2268	47.2358	47.3141	41.0603	41.8042	45.0149	45.42838
RMSE	0.0057	0.0054	0.0045	0.0044	0.0043	0.0043	0.0089	0.0081	0.00585	0.00555
SSIM	0.7841	0.9521	0.9058	0.9599	0.8948	0.9503	1	1	0.896175	0.965575

3.3 Discussions

From the results in Section 3.2, we have a few observations:

- For no-change areas, HCM performed better in terms of subjective evaluations.
- For changed areas, HCM tends to add some new textures that are not present in the ground truth images. This is probably because the resolution difference is 30 and the learned mapping between two Landsat images are not fine enough to help the prediction process.

4. CONCLUSIONS

In this paper, we present an image fusion algorithm that attempts to solve a challenging problem, which is to generate a high temporal resolution and high spatial resolution image sequence by fusing LR Landsat with HR WV images. Because the spatial resolution difference is 30 to 1, the mapping learned from the Landsat appears to be not good enough.

One potential idea is to apply some deep learning based deblurring algorithms to the Landsat images and then HCM is applied. Another idea is to apply Generative-Adversarial Network (GAN) to enhance the Landsat images directly.

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